

A Wireless shielding mode

Additional function

Setting button × 6s



Run for hint × 2



Release button



Red LED flashes twice

OK

Enter the wireless shielding mode, turn off the wireless reception function.



Short press the setting button on the receiver to restore the wireless reception function.

A Reset to factor mode

Additional function

Setting button × 14s



Run for hint × 4



Release button



Red LED flashes four times

OK

Reset to factory mode successfully

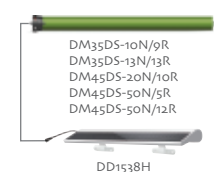
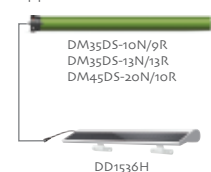
DD1536H/DD1538H

Solar Station With Integrated Receiver Specification

Version NO.: A/00

T Product description

Technical support



- Stall protection function
- Low power consumption sleep mode
- Output voltage: 9.5V~12.6V
- Working temperature: -15°C ~ 55°C
- DD1536H Maximum output power: 80W
Size: 400mm × 50mm
- DD1538H Maximum output power: 90W
Size: 580mm × 50mm
- Can use the MICRO USB 5V Android charging line
- One DD1536H/DD1538H can store maximum 10 emitter channels. If there are already 10 channels, it will take turns to cover former channels from last one if adding more channels.



- ① When emitter is under group control, match code will be invalid.
- ② The motor works continuously for 4 minutes and then stops automatically.

T Matchable emitter

Technical support

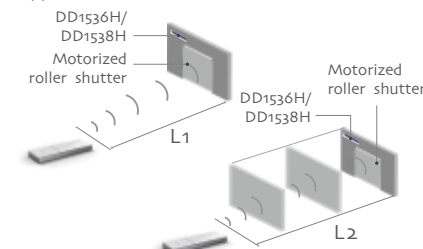


T Control range

Technical support



Effective transmitting distance may have deviation due to actual environment



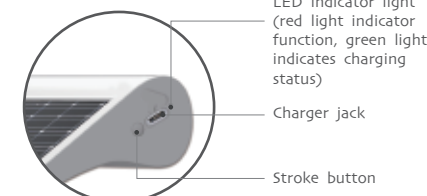
L1 open	L2 partition	Reception frequency
9.5V~12.6V	200m	35m
		433.92MHz±100KHz

T Button specification

Technical support



- ① After connect to USB, when the battery voltage is higher than 12V, the green LED indicator is always bright.
- ② After connect to USB, when the battery voltage is higher than 10.2V~12V, the green LED indicator light flashes.
- ③ When the battery voltage is less than 10.2V, the red LED indicator flashes 10 times, indicating low voltage.



A Add emitter

Additional function

Method one

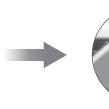
Setting button × 25



Run for hint × 1



Red LED always bright once



Release button

Stop button × 25



Run for hint × 2, Red LED flashes × 3

OK
Success add emitter



During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting.

Method two



①During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting.
②Emitter **a** is the one already matched code, while emitter **b** has not, need to add.

P2 × 1



Run for hint × 1, Red LED flashes × 1

P2 × 1



Run for hint × 1, Red LED flashes × 1

Stop button × 25



Run for hint × 2, Red LED flashes × 3

OK
Success add emitter **b**

Method three



①During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting.
②Emitter **a** is the one already matched code, while emitter **b** has not, need to add.

P2 × 1



Run for hint × 1, Red LED flashes × 1

P2 × 1



Run for hint × 1, Red LED flashes × 1

P2 × 1



Run for hint × 2, Red LED flashes × 3

OK
Success add emitter **b**

A Switch Direction

Additional function

Method one

Within 30 seconds after the setting up or add emitter

(Up button+down button) × 25



Run for hint × 1



Release button

OK
Success switch direction

Method two

Setting button × 10s



Run for hint × 3



Release button



Red LED flashes three times

OK
Success switch direction

A Delete one emitter

Additional function

Method one

Setting button × 25



Run for hint × 1



Red LED always bright once



Release button

Stop button × 25



Run for hint × 2, Red LED flashes × 3

OK
Success delete emitter



During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting.

Method two



①During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting.
②Emitter **a** is already matched code, while emitter **b** has need to delete.

P2 × 1



Run for hint × 1, Red LED flashes × 1

P2 × 1



Run for hint × 1, Red LED flashes × 1

P2 × 1



Run for hint × 2, Red LED flashes × 3

OK
Success delete emitter **b**

A Delete all emitters

Additional function



During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting.

P2 × 1



Run for hint × 1, Red LED flashes × 1

Stop button × 1



Run for hint × 1, Red LED flashes × 1

P2 × 1



Run for hint × 2, Red LED flashes × 3

OK
Success delete all emitters

A Jog-move / continuous mode switching

Additional function



①During the settings, the time between two operation must be shorter than 10s, otherwise it will quit the setting. ②In the jog-move mode, short press the up button or down button to release within 2 seconds, and the motor will start running by jog-move. If long press is longer than 2 seconds, the motor will run continuously.

Continuous motion mode

(Up button+down button) × 5s



Run for hint × 1



Release button

Stop button × 1



Run for hint × 1, Red LED always bright × 1

OK
Switch to jog moving mode

Jog-move mode

(Up button+down button) × 5s



Run for hint × 1



Release button

Stop button × 1



Run for hint × 2, Red LED flashes × 3

OK
Switch to continuous moving mode